



Art and Design Curriculum Framework

Intent:

The Futura Learning Partnership intent for Art and Design is that learners will explore a diverse range of traditional and contemporary Artists, Craftspeople and Designers, fostering their curiosity and understanding of the world around them. Learners' experiences will enable them to develop an appreciation of their own and other cultures and how artistic styles have been influenced over time. Through high quality art lessons learners will become reflective critical thinkers with the abilities to express themselves creatively. They will learn to evaluate their own work and the work of others. A well-sequenced art curriculum will allow learners to make continued progression through the refinement of skills and building on prior knowledge. Learners will have the opportunity to apply their skills and knowledge in a range of contexts. Learners will be exposed to art in the local community, galleries and museums to inspire and inform their creative practice.

Inclusion: Our curriculum is ambitious for all and strives to address inclusion and disadvantage in its intent and implementation

Aims: Underpinning the intent are the following key **substantive and disciplinary** concepts:

- developing ideas through investigations, demonstrating critical understanding of sources.
- refining work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.
- recording and communicate ideas, observations and insights relevant to intentions as work progresses.
- presenting a personal and meaningful response that realises intentions and demonstrates understanding of visual language. (Final outcome)

Further details on these concepts, including how they progress from EYFS to Yr 11, on p17


<u>Year Group</u>	<u>Skills development and progression</u>	<u>Suggested lesson activities/projects</u>	<u>Suggested resources</u>	<u>Suggested artist/theme/concept</u>
EYFS		<p>Drawing to music – representing sound with line.</p> <p>Colour could be added to the strongest shapes.</p> <p>Use the painting ‘Composition II in Red, Blue, and Yellow.’ Create their own Mondrian with black tape and paint. Use different size brushes to paint in the shapes in primary colours.</p> <p>All About Me</p> <p>Painting - Self Portraits, Family, Home, Pets etc.</p>	<p>Charcoal, pencils, crayons</p> <p>Poster paints, brushes</p> <p>Poster paints, leaves, hands, potatoes etc</p>	<p>Kandinsky-Abstract Art</p> <p>Mondrian-Abstract/Modern Art</p>

		<p>Harvest / Autumn</p> <p>Drawing / Printing leaves, fruit and vegetables</p> <p>Festivals and Celebrations</p> <p>Diwali / The Christmas Story (Printing, Painting, Textiles)</p> <p>Weather – Hot and Cold Colours</p> <p>Animals in hot and cold places</p> <p>Sculpture – Construct 3D Forms</p> <p>Chinese New Year -</p> <p>Textiles / Sculpture – Chinese Dragon</p> <p>Animals</p> <p>Easter – Cards / Baskets / Gifts</p> <p>Drawing/ Painting/ Printing/ Sculpture</p> <p>Growth and Change</p> <p>Drawing / Painting</p> <p>Our Community</p> <p>Traditional Stories</p>	<p>Play dough, clay, salt dough, recycled and natural materials.</p> <p>A range of fabrics</p> <p>A range of card, crepe paper, tissue paper etc.</p> <p>Boxes, crepe paper, glitter, card tubes, material, ribbons, foil etc.</p> <p>Printing objects</p> <p>ICT, photographs, digital media</p>	
1-2	Drawing – Draw from observation, imagination and memory. Create different types of line, eg zig zag, wavy,	When drawing from observation start with a series of timed drawings and do them in pen so students cannot rub out.	Pencil, biro, crayon	Vincent Van Gogh Rembrandt

	<p>curved. Colour within lines. Begin mark making to show pattern and texture.</p> <p>Painting – Mix primary colours to make secondary colours. Add white and black to make tints and tones. Create colour wheels.</p> <p>Printing – Use press print to create repeating or overlapping patterns. Use objects to create repeat patterns.</p> <p>Sculpture - Use a range of soft and hard materials to construct 3D forms from observation/imagination.</p>	<p>Continuous line drawing. Continuous line drawing using only straight lines. Wrong hand drawing. Then go on to produce a longer study.</p> <p>Use of sketchbooks</p> <p>Self-Portraits</p> <p>From observation, draw buildings in their local area.</p> <p>Food and Farming - Draw / paint / print with fruit and vegetables</p> <p>Religious Art / Festivals / Seasons</p> <p>Mixing colours to paint trees or flowers. Take their colour wheels outside and find the colours they have created.</p> <p>Wonderful Wildlife – Animal, leaf or flower printing</p> <p>Food and Farming – Printing with fruit and vegetables</p> <p>Investigating printing with a range of objects</p> <p>Dinosaur footprints</p> <p>Pirate flags</p> <p>Outdoor sculptures</p> <p>Dinosaur eggs, mould superheroes</p> <p>Installation art as inspiration</p>	<p>Poster paints</p> <p>Watercolours</p> <p>Different objects</p> <p>Poster paint</p>	<p>Picasso</p> <p>Monet</p> <p>Henri de Toulouse-Lautrec</p> <p>William Morris</p> <p>Georg Gerster</p> <p>Andy Goldsworthy</p>
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	<p>Textiles – Join materials using glue or stitch. Weaving and plaiting. Applying colour to fabric.</p> <p>Digital media – Use a wide range of tools to create different textures, lines, colours and shapes. Eg Dazzle, paint, 2simple.</p>	<p>Dye / Tie n Dye T-Shirts</p> <p>Woven / plaited headbands (50s / 60s topic)</p> <p>Carnival/ animal masks</p> <p>Sewing stuffed shapes</p> <p>Drawing self - Portraits</p> <p>Drawing a digital alien</p> <p>Drawing a digital castle using 2D shapes</p> <p>Festival / Seasonal Art</p>	<p>Printing block made from card and string.</p> <p>Natural materials</p> <p>Clay, playdoh combined with rigid materials. Add texture with sand or glitter etc.</p> <p>Use wire frame to combine art work for sculpture.</p> <p>Salt dough</p> <p>Plasticine</p> <p>Card base and sticking sequins, wool, materials, tissue paper etc.</p> <p>Felt, needle and thread.</p> <p>IPad or computer- Dazzle, paint, 2simple etc.</p>	<p>Henry Moore</p> <p>Charles Rennie Mackintosh</p> <p>Anthony Gormley</p> <p>Michael Kalish</p> <p>Janet Brooke – buildings/city scenes</p> <p>Mateusz Urbanowicz – shop fronts</p> <p>Caroline Ashwood – Abstract flowers/trees.</p>
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3-4	<p>Drawing – Draw from observation, imagination and memory with increasing control. Use different grades of pencil to show line, tone and texture. Use mark making to show light and shadow. Begin to show an awareness of a third dimension and perspective.</p> <p>Painting - Mix primary colours to make secondary colours. Add white and black to make tints and tones. Create colour wheels. Mix colours effectively and be able to identify and create warm and cool colours. To understand colour families and create a colour wash.</p> <p>Printing - Use press print to create precise repeating or overlapping patterns with two or more colours. Use objects to create repeat patterns. Record patterns from observation.</p>	<p>When drawing from observation start with a series of timed drawings and do them in pen so students cannot rub out. Continuous line drawing. Continuous line drawing using only straight lines. Wrong hand drawing. Then go on to produce a longer study. Apply marks to an observational drawing of an object.</p> <p>Self-Portraits</p> <p>Cave Paintings</p> <p>Colour wash with sunset backdrops with black card in front. Eg Stonehenge image.</p> <p>Use warm and cool colours- eg Van Gogh Sunflowers</p> <p>Seasonal Art</p>	Water colours and card	<p>Pete Scully – Illustrator who uses mark making. His shoe drawings would be good to look at for this.</p> <p>Mary Anning</p> <p>Van Gogh- looking at warm and cool colours</p>

	<p>Make printing blocks (e.g from coiled string).</p> <p>Sculpture - Use a range of soft and hard materials to construct 3D forms from observation/imagination. Be able to use joining techniques. Carving/scoring in clay. Start to add detail to 3D forms to convey feelings, expression or movement.</p> <p>Textiles – Join materials using glue or stitch. Weaving and plaiting. Applying colour to fabric. Use a range of stitches. Quilt, pad and gather fabric. Add decoration using beads, buttons, feathers etc. Use techniques such as knotting, fraying, fringing and twisting.</p> <p>Digital media – Use a wide range of tools to create different textures, lines, colours and shapes. Eg Dazzle, paint, 2simple. Create and manipulate images, videos and sound recordings.</p>	<p>Ancient Greek or Roman repeating patterns.</p> <p>Mosaic Tessellations</p> <p>Egyptian/ Bronze Age Clay pots (coiled and joined)</p> <p>Recycling Collage</p> <p>Fabric collages</p> <p>Weaving baskets or with natural materials in outdoor area.</p> <p>Batik art</p> <p>Use a range of stitches. Quilt, pad and gather fabric.</p>	<p>Poster paint Polystyrene blocks, or coiled string on card.</p> <p>Clay, mod roc</p>	<p>Barbara Hepworth</p> <p>Michelangelo</p> <p>Rodin</p> <p>Donatello</p> <p>Picasso</p> <p>Mario Testino</p>
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Create and manipulate images, videos and sound recordings.

Photo editing

Campbell

Goferman

Fabric

Weaving material

Batik

			<p>IPads</p> <p>Photo manipulation software</p>	
5-6	<p>Drawing – Draw from observation, imagination and memory with control and purpose. Use different grades of pencil to show line, tone and texture. Begin to develop techniques to depict movement, perspective and reflection. Develop an awareness of composition, scale and proportion. Use mark making to show light and shadow.</p>	<p>When drawing from observation start with a series of timed drawings and do them in pen so students cannot rub out. Continuous line drawing. Continuous line drawing using only straight lines. Wrong hand drawing. Then go on to produce a longer study. Apply marks to an observational drawing of an object.</p> <p>Sketching Landscapes</p> <p>Portraits</p>		<p>Lorraine Shemesh is a good artist to look at here for her use of light and shadow – especially her object series. You could work from real food packaging, or photos from a birds-eye viewpoint.</p> <p>Kurt Jackson</p> <p>Hans Holbein</p>

<p>Painting - Mix primary colours to make secondary colours. Create colour wheels and colour palettes. Mix colours effectively and be able to identify and create warm and cool colours. To understand colour families and create a colour wash. Explore blending techniques and application to create different artistic styles.</p> <p>Printing - Use press print to create precise repeating or overlapping patterns with two or more colours. Use objects to create repeat patterns. Record patterns from observation. Make printing blocks (e.g from coiled string). Use mono print techniques to create an image and add text or photographic samples to a print. Begin to experiment with other mixed media.</p> <p>Sculpture - Use a range of soft and hard materials and tools to construct 3D forms/sculptures from</p> <p>Observation / imagination and own designs. Be able to use joining techniques confidently. Start to build armatures or wire structures to provide stability and form. Use carving/scoring in clay. Start to add detail and decoration to 3D forms and explore</p>	<p>Extreme Weather – ‘Painting up a Storm’</p> <p>Vikings and Anglo Saxons - Seascapes</p> <p>Mountains / Valleys</p>	<p>Watercolours</p> <p>Printing blocks</p> <p>Rollers</p>	<p>Joseph Turner</p> <p>Hokusai</p> <p>Lichtenstein</p> <p>Warhol</p>
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<p>finishing techniques such as paint and glaze.</p> <p>Textiles – Join materials using glue or stitch. Weaving and plaiting. Applying colour to fabric. Use a range of stitches with increasing confidence and precision. Quilt, pad and gather fabric. Add decoration using beads, buttons, feathers etc. Use techniques such as knotting, fraying, fringing and twisting.</p> <p>Digital media – Use a wide range of tools to create different textures, lines, colours and shapes. Eg Dazzle, paint, 2simple. Create and manipulate images, videos and sound recordings. Enhance digital media by editing.</p>	<p>Greek Pots</p> <p>Local Area – Georgian Bath</p> <p>Ceramic Tiles</p>	<p>Clay, paint</p> <p>Ceramic tiles</p>	<p>Josiah Wedgewood</p> <p>Kuresumi</p> <p>Stern</p> <p>Rieger</p> <p>Bircken</p> <p>Hicks</p>
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Year group	Suggested themes	Substantive Knowledge	Disciplinary Knowledge	Suggested artists/movements/culture
7	Under the Sea	<p>Explore – Mind map Mood board How to transcribe and analyse an artist’s work</p> <p>Record – Tone Line Shape Colour theory</p> <p>Experiment – Collage Clay relief sculpture Glaze</p> <p>Present -</p>	<p>Explore –</p> <p>Record –</p> <ul style="list-style-type: none"> • Lighter and darker shades • Drawing using simple shapes • Know Primary/Secondary/Tertiary/ Contrasting/ Warm/ Cool • Use line to create pattern <p>Experiment –</p> <ul style="list-style-type: none"> • Use positive and negative space to arrange different elements <p>Present -</p>	Henry Matisse Angela Pozzi Aurora Robson Millie Morotta Ernst Haeckel Courtney Mattison Fauvism
7	Around the World Still life	<p>Explore –</p> <p>Record –</p> <p>Experiment Printmaking</p>	<p>Explore –</p> <p>Record –</p> <p>Experiment –</p>	MC Escher Aboriginal art Native Americans Day of the dead Islamic art Michael Craig-Martin

		Tessellation Repeat pattern Collagraph Present -	Present -	
8	Portraiture Landscapes	Explore – Record – Proportion scale and tone, drawing facial features Mark making techniques Colour theory Experiment – Present -	Explore – Record – Experiment – Present -	Pablo Picasso Frida Kahlo Julian Opie Josh Bryan Bisa Butler Hundertwasser Monet
8	Creatures and Characters Coraline Illustration Project Computer Game Project	Explore – Record – Caricature, characterization Story boards Experiment – Sculpture, Mod rock Clay relief Present – Typography,	Explore – Record – Experiment – Present -	Sara Fannelli Tim Burton Hans Christian Anderson John Tenniel Surrealism Salvador Dali Michel Gagne
9	Environment Architecture	Explore – Record – Drawing using the grid technique Painting with watercolour Experiment –	Explore – Record – Experiment –	Martina Zoltaseck Alex Lucas Andy Warhol Ben Eine Banksy Environmental art

		Paper Mache Present -	Present -	Graffiti art Impressionism Antoni Gaudi
9	Past, Present, Future Lettering/Typography Photography	Explore – Record – Drawing using perspective Experiment – Different printing techniques – Screen printing, Mono Printing Present -	Explore – Record – Experiment – Present -	The civil rights movement Dadaism Architecture Surrealism Salvador Dali Andy Warhol
10 Skills project	A series of workshops that develop students skills in more depth	Explore – Record – Experiment – Present -	Explore – Record – Experiment – Present -	Henry Moore Yumi Okita Lisa Milroy Kate Malone Pablo Picasso Kate Malone
10 Mini project	Surrealism, Natural forms, the History of Art	AO1 - AO2 - AO3 - AO4 -	AO1 - AO2 - AO3 - AO4 -	Abby Diamond Vincent Van Gogh Ernst Haeckel Andy Warhol Redmer Hoekstra Carole King

10 Unit 1	Identity In the News Childhood Detail	AO1 - AO2 - AO3 - AO4 -	AO1 - AO2 - AO3 - AO4 -	Leah Saulnier Sarah Graham Shepard Fairey James Judge Robert Crumb Kurt Jackson Elizabeth Forbes Olivia Kemp Zory Shahroki Louis Jover
11 Unit 1	Identity In the News Childhood Detail	AO1 - AO2 - AO3 - AO4 -	AO1 - AO2 - AO3 - AO4 -	Kerby Rosanes Thumbs Louise McNaught Jenny Saville Stephanie Le Doux Grayson Perry Andy Warhol Pacita Abad
11 Exam Unit 2	Set externally by the exam board students choose from a set of different themes	AO1 - AO2 - AO3 - AO4 -	AO1 - AO2 - AO3 - AO4 -	

Substantive and disciplinary concepts

Year Group	To develop ideas through investigations, demonstrating critical understanding of sources. To record and communicate ideas, observations and insights relevant to intentions as work progresses.	To refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.	To record and communicate ideas, observations and insights relevant to intentions as work progresses.	To present a personal and meaningful response that realises intentions and demonstrates understanding of visual language. (Final outcome).
EYFS	To state simple facts about what they can see in different pieces of art work.	To experiment with different materials or techniques. eg. printing with leaves compared to pine cones.	To communicate with an adult or peer about how they are going to make their desired creation and what they will use to make it.	Make simple evaluations about what is good about their work.
1	To respond to ideas. To explore ideas and collect visual information.	To discuss and collect different ideas.	To record their ideas and make a list of materials.	Evaluate their work stating what was successful and what could be improved.
2	To respond to ideas. To explore ideas and collect visual information. To explore different methods and materials as ideas develop.	To select and refine materials as ideas develop.	To record and refine ideas.	To say how improvements could be made.
3	To develop ideas from starting points throughout the curriculum.	To adapt and refine ideas as they progress.	To record, refine and communicate ideas and intentions.	To comment on their artwork using visual language.
4	To develop ideas from starting points throughout the curriculum.	To adapt and refine ideas as they progress. To explore ideas in a variety of ways.	To record, refine and communicate ideas and intentions.	To comment on their own and others artwork using visual language.

	To collect information, sketches and resources.			
5	To develop and extend ideas from starting points throughout the curriculum. To collect information, sketches and resources and present ideas in a sketch book.	To use the qualities of materials to enhance ideas.	To spot the potential in unexpected results as work progresses.	To be able to comment on artworks with a fluent grasp of visual language.
6	To develop and imaginatively extend ideas from starting points throughout the curriculum. To collect information, sketches and resources and present ideas imaginatively in a sketch book.	To use the qualities of materials to enhance ideas. To experiment with different materials to produce a variety of effects.	To spot the potential in unexpected results as work progresses. To follow through and extend new ideas.	To be able to comment on artworks with a fluent grasp of visual language. To be able to compare and contrast artworks by different artists.
7	Artists analysis, What, How, Why? Artists studies. Draft ideas. Critique. Labelling on ideas to explain thoughts.	Material experiments. Different techniques and processes. Labelling. Annotations to evaluate and reflect on experiments.	Mind maps. Mood boards. Observational drawing from primary and secondary sources. Annotations describing own thoughts on theme/topic.	Final Outcome e.g - Still life painting, sea creature sculpture, painted clay skull.
8	Artists analysis What, How, Why? Artists studies. Draft ideas. Critique. Annotations to describe thoughts and ideas.	Material experiments. Different techniques and processes. Labelling. Annotations to evaluate and reflect on experiments.	Mind maps. Mood boards. Observational drawing from primary and secondary sources. Annotations describing own thoughts on theme/topic.	Final Outcome e.g - Mixed media landscape, Coraline book, Character model.
9	Artists analysis What, How, Why? Artists studies. Draft ideas.	Material experiments. Different techniques and processes. Labelling.	Mind maps. Mood boards. Observational drawing from primary and secondary sources.	Final Outcome e.g - 3D letter, Digital portrait collage, Turret sculpture.

	Critique. Annotations to describe thoughts and ideas.	Annotations to evaluate and reflect on experiments.	Annotations describing own thoughts on theme/topic. Own photos relevant to theme/topic.	
10	In depth analysis of artists work written and visual. Develop own ideas – drafting and critique. Annotations to describe own thoughts about ideas and how they have been inspired by the artist’s work.	Material experiments. (Begin to select own materials). Annotations explaining own thoughts about different materials - reflection and evaluation. Refinement of ideas. Annotations explaining reasons for refinements and reflection on successes and failures.	Observational drawing from primary and secondary sources relevant to theme/idea. Own photos taken relevant to theme/idea. Mind maps exploring theme/idea. Collection of relevant secondary source visuals. Annotations describing thoughts about theme/idea and links to personal experiences.	Final Outcome – Surrealist painting, illustration, sculpture, mixed media piece.
11	In depth analysis of artists work written and visual. Develop own ideas – drafting and critique. Annotations to describe own thoughts about ideas and how they have been inspired by the artist’s work.	Material experiments. (Select own materials). Annotations explaining own thoughts about different materials - reflection and evaluation. Refinement of ideas. Annotations explaining reasons for refinements and reflection on successes and failures.	Observational drawing from primary and secondary sources relevant to theme/idea. Own photos taken relevant to them/idea. Mind maps exploring theme/idea. Collection of relevant secondary source visuals. Annotations describing thoughts about theme/idea and links to personal experiences.	Final outcome/response to personal project.